

Total No. of Questions : 8]

SEAT No. :

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T.E. (Computer Engineering)
THEORY OF COMPUTATION
(2019 Pattern) (Semester-I) (310242)

Time : 2½ Hours]

[Max. Marks : 70

Instructions to the candidates:

- 1) Answer Q.1 or Q.2, Q.3 or Q.4, Q.5 or Q.6, Q.7 or Q.8.
- 2) Neat diagrams must be drawn wherever necessary.
- 3) Figures to the right indicates full marks.
- 4) Assume suitable data, if necessary.

Q1) a) What is context free Grammar? Define CFG. What are the capabilities of CFG? **[8]**

Give a context Free Grammar for the following language

$$L = \{ w \in \{a, b\}^* \mid w \text{ is a palindrome of odd length} \}.$$

- b) i) What is Derivation in CFG?
- ii) What is relation of parse tree for derivation in CFG?
- iii) What is leftmost derivation and Rightmost derivation?
- iv) Explain leftmost derivation and Rightmost derivation with parse tree. Derive the string a-b+c using leftmost derivation and Rightmost derivation for the CFG having production rule.

$$G = \{ S = S + S$$

$$S = S - S$$

$$S = a \mid b \mid c$$

}

[10]

OR

P.T.O.

Q2) a) When do we say that CFG is in Greibach Normal Form (GNF)? Explain the steps to convert CFG to GNF for following Grammars [12]

$$G1 = \{ S \rightarrow aAB \mid aB, A \rightarrow aA \mid a, B \rightarrow bB \mid b \}$$

$$G2 = \{ S \rightarrow aAB \mid aB, A \rightarrow aA \mid \epsilon, B \rightarrow bB \mid \epsilon \}$$

$$G3 = \{ S \rightarrow XB \mid AA$$

$$A \rightarrow a \mid SA$$

$$B \rightarrow b$$

$$X \rightarrow a \mid$$

- b) i) What is ambiguity in CFG? What is relation of parse tree for finding ambiguity in CFG.
- ii) What is leftmost derivation and Rightmost derivation?
- iii) Explain leftmost derivation and Rightmost derivation and ambiguity for the CFG having production rule.

$$G = \{ S = aSb \mid SS$$

$$S = \epsilon \}$$

[6]

Q3) a) What is pushdown automata? Define PDA pictorially and mathematically with respect to input tape, stack, finite control and Instantaneous description.

Design a PDA for accepting a language $\{a^n b^{2n} \mid n \geq 1\}$

[8]

b) Construct a context free grammar which accepts $N(A)$, where [10]

$A = (\{q_0, q_1\}, \{0, 1\}, \{Z_0, Z\}, \delta, q_0, Z_0, \phi$ where δ is given by

$$\delta(q_0, 1, Z_0) = \{(q_0, Z Z_0)\}$$

$$\delta(q_0, \epsilon, Z_0) = \{(q_0, \epsilon)\}$$

$$\delta(q_0, 1, Z) = \{(q_0, Z Z)\}$$

$$\delta(q_0, 0, Z) = \{(q_1, Z)\}$$

$$\delta(q_1, 1, Z) = \{(q_1, \epsilon)\}$$

$$\delta(q_1, 0, Z_0) = \{(q_0, Z_0)\}$$

OR

Q4) a) Design a PDA for accepting a language $\{0^n 1^m 0^n \mid m, n \geq 1\}$. [6]

b) Draw a PDA for the CFG given below: [6]

$$S \rightarrow aSb$$

$$S \rightarrow a \mid b \mid \epsilon$$

And simulate PDA to recognize "aaabb".

c) Design a push down automation to recognize the language generated by the following [6]

grammar:

$$S \rightarrow S + S \mid S * S \mid 4 \mid 2$$

Show the acceptance of the input string $2 + 2 * 4$ by this PDA.

Q5) a) Elaborate the following terms with proper examples [4]

i) Universal Turing Machine (UTM)

ii) Recursively Enumerable Languages

b) Design a TM that multiplies two unary numbers over $\Sigma = \{1\}$. Write simulation for the string $11 * 111$. [7]

c) Construct a TM for the language $L = \{0^n 1^n 2^n\}$ where $n \geq 1$. [6]

OR

Q6) a) Construct a TM for subtraction of two unary numbers $f(a-b) = c$ where a is always greater than b . [5]

b) What is undecidability? How do we prove universal language is undecidable? What is the relation between undecidability and reducibility theory. [12]

- Q7)** a) What do you mean by polynomial time reduction? Explain with an example of SAT. [7]
- b) Explain the following terms with respect to computations complexity with example. [10]
- i) Solvable Vs Unsolvable problem
 - ii) Decidable Vs. Undecidable problem
 - iii) P Vs NP problem

OR

- Q8)** a) Explain in brief the term “recursively enumerable”. [6]
- b) Explain examples of problems in NP. [6]
- c) Differentiate between P class and NP class. [5]

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