



AD-301	Activity Report	Academic Year: 2025-26
Rev-00		Semester: V/VII

DEPARTMENT OF COMPUTER ENGINEERING

Particulars	Description
Activity	LifeSkills Into Work Programme
Activity level	Institute Level
Title	LifeSkills Into Work Programme for Employability Enhancement
Speaker / Resource Person	Gopakumar Krishna panicker Certified Life Coach & Lead Trainer in Soft Skills & Personal Development (15+ Years Experience in Life Skills & Soft Skills Training)
Organized by	Prof. D. B. Pawase Training and Placement Officer (TPO), Logmieer College of Engineering
Venue	Seminar Hall
Date & Time	16 March 2026 – 18 March 2026 (3 Days Programme) Time:-10.30am to 4.30pm
Objectives of the activity	<ul style="list-style-type: none">To improve employability skills among studentsTo bridge the gap between academic knowledge and industry requirementsTo develop life skills such as communication, emotional intelligence, and decision-makingTo provide awareness about AI tools, digital literacy, and financial confidenceTo prepare students for interviews and workplace challenges
Outcomes of activity	<ul style="list-style-type: none">Students gained awareness of self-development and emotional intelligenceImproved communication and professional behaviorBasic understanding of AI tools and automationIncreased confidence in interviews and workplace readinessBetter understanding of financial literacy and cyber safety
Targeted participants	Final Year (BE) and Third Year (TE) students of Computer Engineering Department
Total no. of participants, Participation %	Approx. 60–80 Students Participation: 70%

Session 1: Self-Awareness & Emotional Intelligence (3 Hours)

Topics Covered:

- Meaning of Self-Awareness
- Johari Window Model
- Emotional Intelligence (5 Pillars)
- Identifying Strengths, Weaknesses & Values

Activities:

- Reflection Exercise: *"Who am I?"*
- EI Self-Assessment Test
- Pair Discussion & Sharing Insights

Learning Outcome:

Students understood their personality, emotions, and how to manage them in real life.

Session 2: Automation & AI Basics (2 Hours)

Topics Covered:

- Introduction to Automation
- Role of AI in Daily Life
- Task Automation Tools (Google Tools, Reminders)
- Ethical Use of Automation

Activities:

- Demo: Automating daily tasks
- Reflection: *"What to Automate, What Not"*

Learning Outcome:

Students learned how automation saves time and improves productivity.

Session 3: Cyber Governance (2 Hours)

Topics Covered:

- Data Safety with AI Tools
- Cyber Hygiene
- GDPR Basics
- Identifying Fake/Unsafe Platforms

Activities:

- Identify Safe vs Unsafe AI Platforms
- Demo: Spotting Fake Tools

Learning Outcome:

Students gained awareness about cybersecurity and safe internet

practices.

Session 4: Financial Confidence (2 Hours)

Topics Covered:

- Financial Literacy Basics
- Budget Planning
- UPI, Online Banking & Digital Wallet Safety
- AI Finance Tools

Activities:

- Financial Awareness Self-Check
- Demo: Budgeting Apps
- Quiz: Safe vs Unsafe Transactions

Learning Outcome:

Students understood money management and safe digital transactions.

Session 5: Digital Literacy (2 Hours)

Topics Covered:

- Importance of Digital Literacy
- Tools: MS Office, Google Workspace, Cloud
- Email & Calendar Management
- Digital Footprint & Ethics

Activities:

- Self-Assessment Quiz
- Tool Demonstration
- Group Discussion on Digital Citizenship

Learning Outcome:

Students improved their ability to use digital tools effectively.

Session 6: Communication Skills (2 Hours)

Topics Covered:

- Verbal & Non-Verbal Communication
- Active Listening & Empathy
- Workplace Communication

Activities:

- Role Play
- Mirroring & Paraphrasing Exercise
- Case Discussion

Learning Outcome:

Students enhanced speaking, listening, and interpersonal skills.

Session 7: Professional Etiquette & Grooming (2 Hours)

Topics Covered:

- Workplace Behavior
- Dress Code & Body Language
- Digital Etiquette (Emails, Chats)

Activities:

- Dress for Success Demo
- Handshake & Posture Practice
- Email Writing Simulation

Learning Outcome:

Students learned professional behavior and workplace etiquette.

Session 8: Problem Solving & Decision Making (2 Hours)

Topics Covered:

- Root Cause Analysis (5 Whys)
- Decision Tools (Pros & Cons, Pareto)
- Logical Thinking

Activities:

- Case-Based Problem Solving
- Real-Life Scenario Practice
- Six Thinking Hats Discussion

Learning Outcome:

Students developed structured thinking and decision-making skills.

Session 9: AI Tools for Graduates (4 Hours)

Topics Covered:

- AI Basics & Applications
- AI Tools for:
 - Writing (ChatGPT, Grammarly)
 - Research (Perplexity, Gemini)
 - Presentation (Canva, Gamma)
 - Productivity (Notion AI, Copilot)
 - Career (Resume Builders)

Activities:

- Write Email using AI
- Summarize Content using AI

	<ul style="list-style-type: none"> • Create AI-based Presentation • Resume Building <p>Learning Outcome: Students gained hands-on experience with modern AI tools.</p> <p>Session 10: Interview Preparation (3 Hours)</p> <p>Topics Covered:</p> <ul style="list-style-type: none"> • Types of Interviews • Common HR Questions • Resume & Communication Tips • AI Mock Interviews <p>Activities:</p> <ul style="list-style-type: none"> • Mock Interview Practice • AI-Based Feedback Session <p>Learning Outcome: Students built confidence and readiness for job interviews.</p>
Relevance to POs	<ul style="list-style-type: none"> • PO1: Engineering Knowledge • PO6: Professional Ethics • PO7: Communication Skills • PO8: Teamwork & Leadership • PO12: Life-long Learning
Relevance to PSOs	<ul style="list-style-type: none"> • PSO1: Application of computing knowledge in real-world scenarios • PSO2: Use of modern tools like AI for problem solving • PSO3: Professional and ethical responsibility in IT field
Methodology used	<ul style="list-style-type: none"> • Interactive Lectures • Group Discussions • Role Plays • Case Studies • Hands-on Practice with AI Tools • Mock Interviews

The *LifeSkills Into Work Programme* was conducted from **16th to 18th March 2026** in the seminar hall for Third Year (TE) and Final Year (BE) Computer Engineering students. The programme was organized under the guidance of the Training and Placement Cell and delivered by **Mr. Gopakumar Krishnapani cker**, a certified life coach and experienced soft skills trainer.

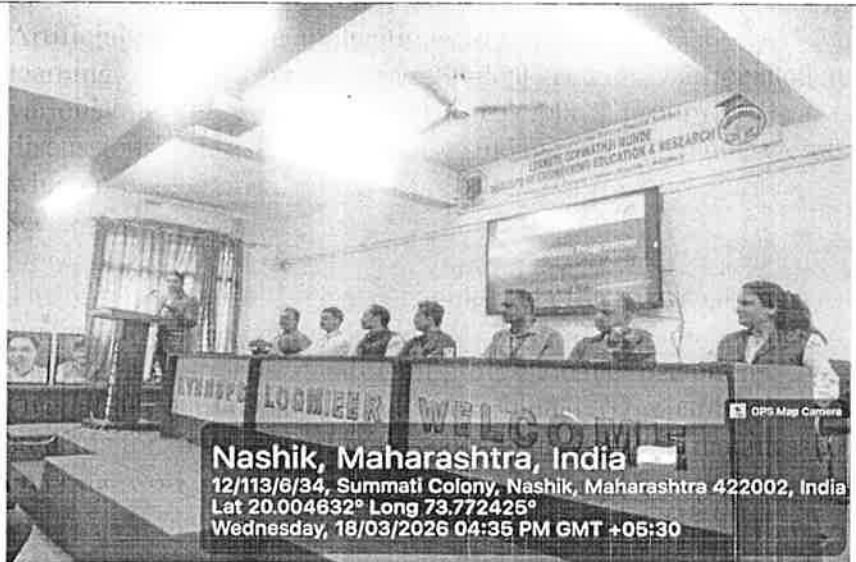
The primary objective of the programme was to enhance students' employability by developing essential life skills and bridging the gap between academic learning and industry expectations. Over the course of three days, the sessions covered key areas such as self-awareness, emotional intelligence, communication skills, professional etiquette, digital literacy, financial awareness, cyber safety, and problem-solving techniques.

Special emphasis was given to the use of modern tools, including Artificial Intelligence applications, to improve productivity, learning, and career preparation. Students actively participated in various interactive activities such as role plays, group discussions, self-assessments, case studies, and mock interviews, which provided practical exposure to real-world workplace scenarios.

The programme was highly engaging and effective, enabling students to build confidence, improve communication abilities, and gain a clear understanding of professional expectations. Overall, the activity successfully contributed to preparing students for career opportunities and enhancing their readiness to enter the workforce.

Brief Description of the Activity

Geo- tag photos of the Activity





Nasik, Maharashtra, India
Sumati Society, Thakkar Nagar, Sharanpur
Gaothan, Nasik, Maharashtra 422002, India
Lat 20.004318° Long 73.772292°
Tuesday, 17/03/2026 11:20 AM GMT +05:30



Nashik, Maharashtra, India
12/113/6/34, Summati Colony, Nashik, Maharashtra 422002, India
Lat 20.004766° Long 73.772462°
Wednesday, 18/03/2026 04:36 PM GMT +05:30

Prof. H.P. Bhabad

Activity Coordinator

Prof. R.M. Shaikh

Activity Coordinator

Prof. A.S. Gaikwad

Activity Coordinator

Dr. B.S. Shirole

HOD

Prof. S.S. Punde

Dean Academic

Prof. N.V. Kapade

IQAC Coordinator

